

# MILLERSVILLE UNIVERSITY

Student Name: \_\_\_\_\_ Student I.D. # \_\_\_\_\_

DEGREE: BDES  
MAJOR: IGDS  
OPTION:

## MAJOR REQUIREMENTS FOR A BDES DEGREE IN INTERACTIVE & GRAPHIC DESIGN

Total credit hours required: 120.0 minimum

### REQUIREMENTS AND POLICIES FOR THE BDES INTERACTIVE & GRAPHIC DESIGN MAJOR

#### A. Policies for Admission to the Major

1. All applicants to the BDES Interactive and Graphic Design major within the Department of Art & Design must submit to a Design Review. For full details and directions, applicants should see the Department of Art & Design website.
2. New students – external applicants (freshmen, transfers, non-degree, continuing education) must apply to the Office of Admissions at Millersville University for general acceptance. On the general application, the student will need to complete a Design Review Submission Form. For full details and directions, applicants should see the Department of Art & Design website.
3. Currently enrolled – internal transfers (from other departments within the University) must complete a Design Review Submission Form (on the Art & Design website).
4. Admission is upon approval of the Design Review Committee and the chairperson of the Art & Design Department.
5. For further information, please see the Art & Design Department website.

#### B. Policies for Retention in the Major

1. University requirements for retention.
2. During the semester in which an Interactive & Graphic Design major anticipates completing 60.0 credits, the student must submit a Design Review Application for continuance in the BDES Degree Program. Failure to do so may result in a suspension from the BDES Degree Program.

#### C. Policies for Completion of the Major

1. Completion of all University curricular requirements.

**Note to the student:** *This form is provided as a guide. It is your responsibility to consult regularly with your advisor to be aware of changes and curriculum details which are not incorporated on this form.*

## MAJOR SEQUENCE AND DEGREE REQUIREMENTS

Major: **BDES INTERACTIVE & GRAPHIC DESIGN**

Option:

Major Field Requirements: **75.0 credits**

Other Requirements: **3.0 credits**

When applicable, up to six of the **REQUIRED RELATED** courses may be credited toward the Liberal Arts Core subject to normal distribution rules.

Course No.	Short Title	C.H.	Grade	Course No.	Short Title	C.H.	Grade
<b>REQUIRED FOUNDATION COURSES (9.0 credits)</b>				<b>CONCENTRATION COURSES (15.0 credits)</b>			
ART 133	Drawing I	3.0	_____	Select an additional five courses (15.0 credits) from the following Interactive & Graphic Design areas: Set 1 (Graphic Design), Set 2 (Interactive Design), or Additional Interactive & Graphic Design courses (listed below).			
ART 142	2D Design	3.0	_____	DESN _____	_____	3.0	_____
ART 242	3D Design	3.0	_____	DESN _____	_____	3.0	_____
<b>REQUIRED FOUNDATION COURSES FOR INTERACTIVE &amp; GRAPHIC DESIGN (18.0 credits)</b>				DESN _____	_____	3.0	_____
DESN 144	Digital Theory & Skills	3.0	_____	DESN _____	_____	3.0	_____
DESN 240	Typography I	3.0	_____	DESN _____	_____	3.0	_____
DESN 244	Typography II	3.0	_____	DESN _____	_____	3.0	_____
DESN 246	Sequence, Motion & Visual Comm	3.0	_____	DESN _____	_____	3.0	_____
DESN 247	Web Experience/Interact. Design	3.0	_____	<b>ADDITIONAL INTERACTIVE &amp; GRAPHIC DESIGN COURSES</b>			
DESN 344	Visual Comm & Graphic Design I	3.0	_____	DESN 225	Visual Storytelling and Comics	3.0	_____
<b>REQUIRED ART HISTORY COURSES (12.0 credits)</b>				DESN 332	Material Design	3.0	_____
DESN 307	Visual Comm Design History *	3.0	_____	DESN 446	Advanced Comp Design	3.0	_____
ART 203	Survey Art History II	3.0	_____	<b>REQUIRED INTERACTIVE &amp; GRAPHIC DESIGN (3.0 credits + Review)</b>			
Select 6.0 credit hours from the following courses:				BDES	Intermediate Design Review (between 60-75 credits)	_____	_____
ART 201	History & Aesthetics Photo	3.0	_____	DESN 493	Portfolio: Capstone course (final semester)	3.0	_____
ART 202	Survey Art History I	3.0	_____	<b>REQUIRED RELATED COURSES (3.0 credits)</b>			
ART 301	Ancient World	3.0	_____	UNIV 103	Art Outspoken (Freshman Seminar)	3.0	_____
ART 302	Italian Renaissance	3.0	_____	NOTE: ART 100 & 141 may not be counted in the major			
ART 303	19th Century Art	3.0	_____				
ART 304	20th Century Art	3.0	_____				
ART 313	Art in America	3.0	_____				
ART 403	Northern Renaissance	3.0	_____				
ART 404	Contemporary Movements in Art	3.0	_____				
ART 588/89	Topics in Art History	3.0	_____				
* Note: DESN 307 also fulfills the Perspectives course in the General Education requirements.							
<b>REQUIRED INTERACTIVE &amp; GRAPHIC DESIGN (18.0 credits)</b>							
Select 18.0 credits: 9.0 credits from each of the following two sets: Set 1 (Graphic Design) and Set 2 (Interactive Design).							
<b>Set 1 - Graphic Design (9.0 credits from this area)</b>							
DESN 347	Design for Social Equity	3.0	_____				
DESN 348	Packaging and Design	3.0	_____				
DESN 349	Information Design	3.0	_____				
DESN 375	Illustration	3.0	_____				
DESN 444	Visual Comm & Graphic Design II	3.0	_____				
<b>Set 2 - Interactive Design (9.0 credits from this area)</b>							
DESN 340	Interaction Design	3.0	_____				
DESN 341	Motion Design	3.0	_____				
DESN 342	Kinetic Design and Animation	3.0	_____				
DESN 343	Experience Design	3.0	_____				
DESN 447	Advanced Web Design	3.0	_____				