

# MILLERSVILLE UNIVERSITY

Student Name: \_\_\_\_\_ Student I.D. # \_\_\_\_\_

DEGREE: BDES  
MAJOR: IGDS  
OPTION:

## MAJOR REQUIREMENTS FOR A BDES DEGREE IN INTERACTIVE & GRAPHIC DESIGN

Total credit hours required: 120.0 minimum

### REQUIREMENTS AND POLICIES FOR THE BDES INTERACTIVE & GRAPHIC DESIGN MAJOR

#### A. Policies for Admission to the Major

1. All applicants to the BDES Interactive and Graphic Design major within the Department of Art & Design must submit to a Design Review. For full details and directions, applicants should see the Department of Art & Design website.
2. New students – external applicants (freshmen, transfers, non-degree, continuing education) must apply to the Office of Admissions at Millersville University for general acceptance. On the general application, the student will need to complete a Design Review Submission Form. For full details and directions, applicants should see the Department of Art & Design website.
3. Currently enrolled – internal transfers (from other departments within the University) must complete a Design Review Submission Form (on the Art & Design website).
4. Admission is upon approval of the Design Review Committee and the chairperson of the Art & Design Department.
5. For further information, please see the Art & Design Department website.

#### B. Policies for Retention in the Major

1. University requirements for retention.
2. During the semester in which an Interactive & Graphic Design major anticipates completing 60.0 credits, the student must submit a Design Review Application for continuance in the BDES Degree Program. Failure to do so may result in a suspension from the BDES Degree Program.

#### C. Policies for Completion of the Major

1. Completion of all University curricular requirements.

**Note to the student:** *This form is provided as a guide. It is your responsibility to consult regularly with your advisor to be aware of changes and curriculum details which are not incorporated on this form.*

# BDES - MAJOR SEQUENCE AND DEGREE REQUIREMENTS

<p><b>Major:</b> BDES Bachelor of Design in Interactive &amp; Graphic Design  <b>Major Field Requirements:</b> 75 CREDITS  <b>Other Requirements:</b> 3 CREDITS (<i>from required related list</i>)  <b>TOTAL credits required in BDES = 78 credits</b></p>	<p><i>When applicable, up to six of the <b>REQUIRED RELATED</b> courses may be credited toward the Liberal Arts Core subject to normal distribution rules.</i></p>
---	--

<p><b>REQUIRED FOUNDATION COURSES (9.0 CREDITS)</b>  <i>(Basic Skills &amp; Theory)</i></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> ART 133 Drawing I</li> <li><input type="checkbox"/> ART 142 2D Design</li> <li><input type="checkbox"/> ART 242 3D Design</li> </ul> <p><b>REQUIRED FOUNDATION COURSES FOR INTERACTIVE &amp; GRAPHIC DESIGN (18.0 CREDITS)</b>  <i>(Design thinking, making &amp; theory: skills, application &amp; synthesis)</i></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN 144 Digital Theory &amp; Skills</li> <li><input type="checkbox"/> DESN 240 Typography I</li> <li><input type="checkbox"/> DESN 244 Typography II</li> <li><input type="checkbox"/> DESN 246 Intro Sequence, Motion &amp; Vis. Com.</li> <li><input type="checkbox"/> DESN 247 Intro Web, Experience/Interaction Design</li> <li><input type="checkbox"/> DESN 344 Vis. Com. &amp; GD I</li> </ul> <p><b>REQUIRED ART HISTORY (12.0 CREDITS)</b></p> <p><i>Required:</i></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN 307 Visual Communication Design History (Perspectives)</li> <li><input type="checkbox"/> ART 203 Survey Art History II</li> </ul> <p><b>Select two of the following courses:</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> ART 202 Survey Art History I</li> <li><input type="checkbox"/> ART 201 History &amp; Aesthetics Photo</li> <li><input type="checkbox"/> ART 301 Ancient World</li> <li><input type="checkbox"/> ART 302 Italian Renaissance</li> <li><input type="checkbox"/> ART 303 19th Century Art</li> <li><input type="checkbox"/> ART 304 20th Century Art</li> <li><input type="checkbox"/> ART 305 Women in Art</li> <li><input type="checkbox"/> ART 312 Survey Art History</li> <li><input type="checkbox"/> ART 313 Art In America</li> <li><input type="checkbox"/> ART 403 North Renaissance</li> <li><input type="checkbox"/> ART 404 Contemporary Art</li> <li><input type="checkbox"/> ART 587 Topics in Art History</li> <li><input type="checkbox"/> ART 588 Topics in Art History</li> </ul>	<p><b>REQUIRED INTERACTIVE &amp; GRAPHIC DESIGN (18.0 CREDITS: 9 credits from each of the two following areas)</b></p> <p><b>SET 1– GRAPHIC DESIGN (9 CREDITS)</b>          (Select 9 credit hours from set 1)</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN 347 Design for Social Equity</li> <li><input type="checkbox"/> DESN 348 Packaging in Design</li> <li><input type="checkbox"/> DESN 349 Information Design</li> <li><input type="checkbox"/> DESN 375 Illustration</li> <li><input type="checkbox"/> DESN 444 Vis. Com. &amp; GD II (digital publication)</li> </ul> <p><b>SET 2–INTERACTIVE DESIGN (9 CREDITS)</b>          (Select 9 credit hours from set 2)</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN 340 Interaction Design</li> <li><input type="checkbox"/> DESN 341 Motion Design</li> <li><input type="checkbox"/> DESN 342 Kinetic Design and Animation</li> <li><input type="checkbox"/> DESN 343 Experience Design</li> <li><input type="checkbox"/> DESN 447 Advanced Web Design</li> </ul> <p><b>REQUIRED INTERACTIVE &amp; GRAPHIC DESIGN (3.0 CREDITS + review)</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> BDES Intermediate Design Review (<i>between 60-75 credits</i>)</li> <li><input type="checkbox"/> DESN 493 Portfolio: Capstone Course (<i>final semester</i>)</li> </ul> <p><b>ADDITIONAL INTERACTIVE &amp; GRAPHIC DESIGN</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN 225 Visual Storytelling and Comics</li> <li><input type="checkbox"/> DESN 332 Material Design</li> <li><input type="checkbox"/> ART 345 Intro Computers in Art</li> <li><input type="checkbox"/> ART 445 Advanced Computers in Art</li> <li><input type="checkbox"/> DESN 446 Advanced Comp Design</li> <li><input type="checkbox"/> ART 300 Co-Op/Internship Exp</li> <li><input type="checkbox"/> ART 400 Co-Op/Internship Exp</li> <li><input type="checkbox"/> ART 500 Co-Op/Internship Exp</li> <li><input type="checkbox"/> ART 486 Topics Studio</li> </ul>	<p><b>CONCENTRATION COURSES (15.0 CREDITS)</b>  <i>Select an additional five courses from the following interactive &amp; graphic design areas: set 1, set 2 or additional interactive &amp; graphic design courses.</i></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> DESN _____</li> </ul> <p><b>REQUIRED RELATED COURSES (3.0 CREDITS)</b>          (Select 3 credit hours from the list of courses below)</p> <p>COMM 201: Theories of Comm          COMM 227: Comm, Culture Community          THEA 312: Hist &amp; Princ of Stage Design          THEA 340: History of Theatre I          ENGL 240/240H: Introduction to Film          ENGL 292: Science Fiction          ENGL 338: Folklore and Literature          ENGL 342: Read Write Civic Change          ENGL 482: Film and American Society          ENGL 483: Politics, Film, Electro Media          ENGL 484: Brave New Worlds: Exploring Technology in Film          MUSI 100: Music and Culture          PHIL 327: Philosophy in Film          PHIL 383: Phil of Art and Aesthetics          SSCI 203H: Explore History of Ideas          SOCY 307: Af-Am Social Thought          ANTH 222: North American Indians          ANTH 227: Culture Through Film</p> <p><input type="checkbox"/> _____</p> <p><i>Note that DESN 307 also fulfills a Perspectives class within the General Education Program.</i></p> <hr/> <p><b>NOTE:</b> ART 100 &amp; ART 141 may not be counted in the Major.</p> <p><i>All courses within the art &amp; design department are 3 credit courses.</i></p>
--	---	--